

Lec 11 .

Ex. Is $f(x) = 1 + x - x^3$ in $\text{span} \{1 + x^3, 1 - 2x, x^2 - x^3\}$?

If $f(x)$ is in the span, then $\exists a_1, a_2, a_3$ s.t.

$$f(x) = a_1(1 + x^3) + a_2(1 - 2x) + a_3(x^2 - x^3)$$

$$= (a_1 + a_2) - 2a_2x + a_3x^2 + (a_1 - a_3)x^3$$

$$\Rightarrow \begin{bmatrix} 1 & 1 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ -1 \end{bmatrix} \quad \text{lin. sys.}$$

REF
→

$$\left[\begin{array}{ccc|c} 1 & 1 & 0 & 1 \\ 0 & -2 & 0 & -1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -\frac{5}{2} \end{array} \right]$$

↓ pivot

no sol \Rightarrow NOT in span.

Ex. $V = \mathbb{P}_2$. Find ALL vectors in V of the form

$$f(x) = a_0 + a_1x + a_2x^2$$

s.t. $\{1, x, f(x)\}$ forms a basis of V .

① $\{1, x, f(x)\}$ lin. indep.

② $\text{span}\{1, x, f(x)\} = V = P_2$.

$$\begin{array}{c} [1, x, f(x)] = [1, x, x^2] \begin{bmatrix} 1 & 0 & a_0 \\ 0 & 1 & a_1 \\ 0 & 0 & \boxed{a_2} \end{bmatrix} \\ \begin{array}{ccc} \uparrow & \uparrow & \uparrow \\ \vec{a}_1 & \vec{a}_2 & \vec{a}_3 \end{array} \end{array}$$

pivot.

$a_2 \neq 0$.

$$\text{Ex. } V = \mathbb{R}^{2 \times 2}.$$

$$A_1 = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, A_2 = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, A_3 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$A_4 = \begin{bmatrix} -1 & -1 \\ 1 & 1 \end{bmatrix}.$$

Is $\{A_1, A_2, A_3, A_4\}$ lin. indep.?

$$x_1 A_1 + x_2 A_2 + x_3 A_3 + x_4 A_4 = 0$$

has only trivial sol.?

basis for V .

$$e_1 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, e_3 = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, e_4 = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$A_1 = \underbrace{[e_1, e_2, e_3, e_4]}_{\text{basis}} \underbrace{\begin{bmatrix} 1 \\ 0 \\ 0 \\ -1 \end{bmatrix}}_{\text{coordinate}}$$

$$[A_1 \ A_2 \ A_3 \ A_4] = [e_1 \ e_2 \ e_3 \ e_4] \begin{bmatrix} 1 & 0 & 0 & -1 \\ 0 & 0 & 1 & -1 \\ 0 & 1 & 0 & 1 \\ -1 & 0 & 0 & 1 \end{bmatrix}$$

column vectors of coordinate matrix are
lin. indep?

REF \rightarrow $\begin{bmatrix} 1 & 0 & 0 & - \\ 0 & 1 & 0 & - \\ 0 & 0 & 1 & - \\ 0 & 0 & 0 & 0 \end{bmatrix}$

\rightarrow no pivot.
 \rightarrow free variable.

\rightarrow lin. dep.

To go beyond 2d/3d Euclidean space

Conceptualize

Ex. $V =$ collection of all possible ducks
differing only in width



\vec{v}_1



\vec{v}_2



\vec{v}_3

...

Pick one duck $\vec{b} \in \vec{V}$, $\vec{b} \neq \vec{0}$



\vec{b}

For all other $\vec{v} \in V$, $\vec{v} = a \vec{b}$, $a \in \mathbb{R}$



\vec{v}

$= 1.8$



\vec{b}

$= 1.8$

Coord.

Lin trans:

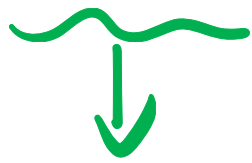
$$P_B: \mathbb{R} \rightarrow V$$
$$a \mapsto a \vec{b}$$

$$B = \{ \vec{b} \}.$$

① one-to-one }
② onto } \rightarrow " P_B^{-1} " exists.

$$P_B^{-1} : V \rightarrow \mathbb{R}$$

$$\vec{v} \mapsto [\vec{v}]_B \in \mathbb{R}$$



Coordinate of \vec{v} w.r.t. B .

\equiv B -coordinate of \vec{v}

Ex. $V =$ collection of all possible ducks
differing only by height & width



...



Check.

$B = \{ \vec{b}_1, \vec{b}_2 \}$ is a basis for V



\vec{b}_1



\vec{b}_2

Coordinate: $\alpha \in Y$.

$$V \sim \mathbb{R}^n.$$

$$\dim V = n < \infty$$

Ex. $V = P_2$. Find coordinates of

$$f(x) = x^2 + 3x + 2 \quad \text{w.r.t.}$$

$$(1) B_1 = \{1, x, x^2\}$$

$$(2) \mathcal{B}_2 = \{x, 1, 1-x^2\}.$$

$$(1) [f]_{\mathcal{B}_1} = \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix}$$

$$(2) f(x) = a_1 x + a_2 \cdot 1 + a_3 (1-x^2)$$

lin. sys. \rightarrow

$$\begin{bmatrix} 0 & 1 & 1 & | & 2 \\ 1 & 0 & 0 & | & 3 \\ 0 & 0 & -1 & | & 1 \end{bmatrix} \xrightarrow{\text{sol.}} [f]_{\mathcal{B}_2}.$$

Ex. $\vec{v} \in V = \mathbb{R}^2$. Basis. B, C .

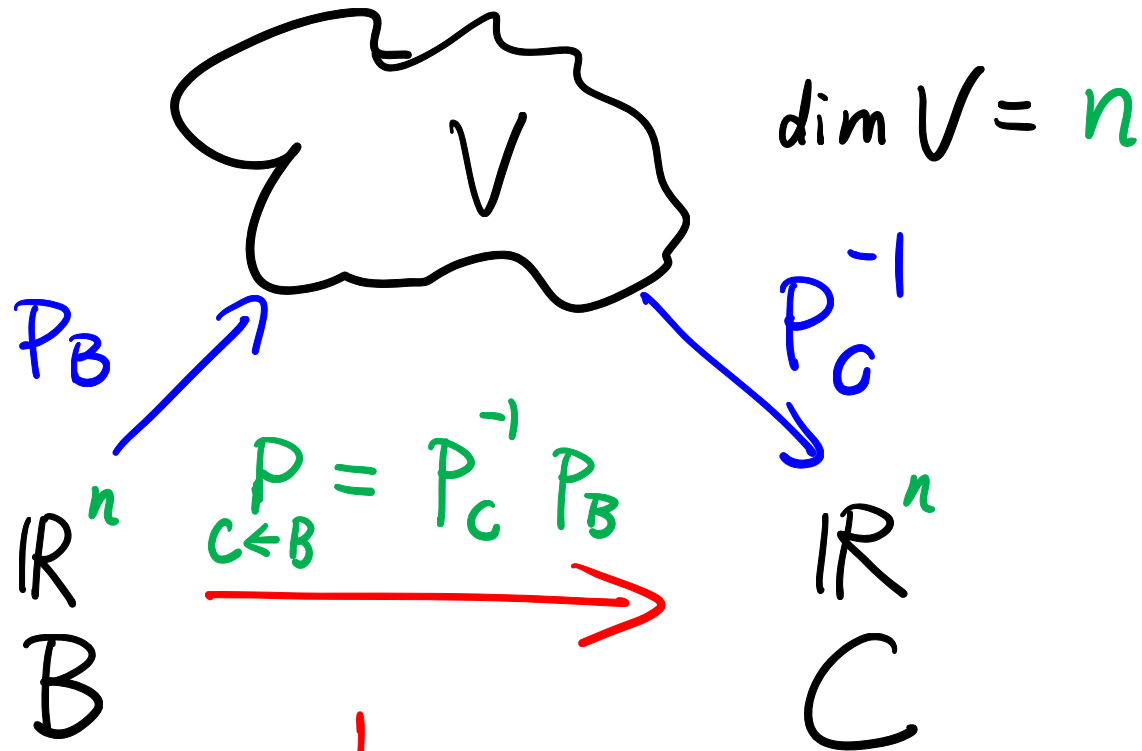
$$B = \left\{ \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}, \quad [\vec{v}]_B = \begin{bmatrix} 1 \\ -1 \end{bmatrix}.$$

$$C = \left\{ \begin{bmatrix} 2 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \end{bmatrix} \right\}. \quad [\vec{v}]_C = ?$$

$$\vec{v} = 1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + (-1) \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\vec{v} = a_1 \begin{bmatrix} 2 \\ 0 \end{bmatrix} + a_2 \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

Solve $\begin{bmatrix} 2 & -1 & | & 1 \\ 0 & 2 & | & 0 \end{bmatrix} \rightarrow [\vec{v}]_C = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ 0 \end{bmatrix}$



change of coordinate.

