

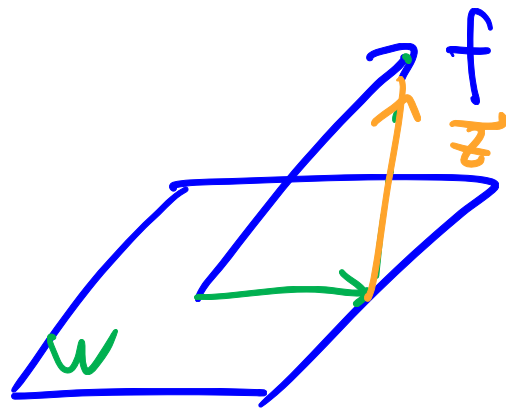
Lec 26. inner product space. II.

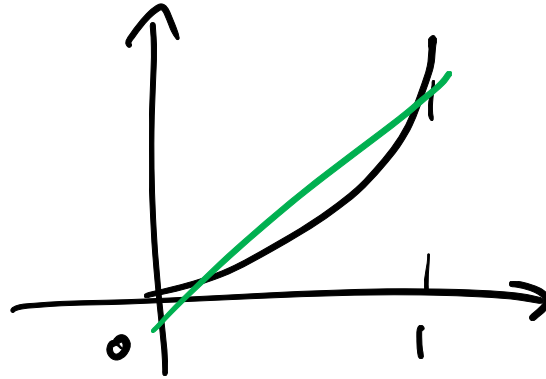
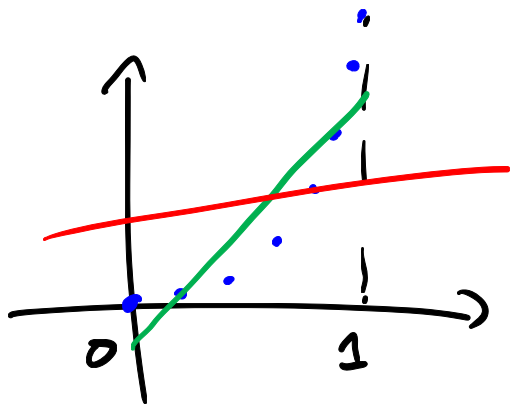
real symmetric matrix.

Ex. Find best approximation to $f(x) = x^2$

in $\text{span}\{1, x\}$ with respect to inner product

$$\langle f, g \rangle = \int_0^1 f(x) g(x) dx$$





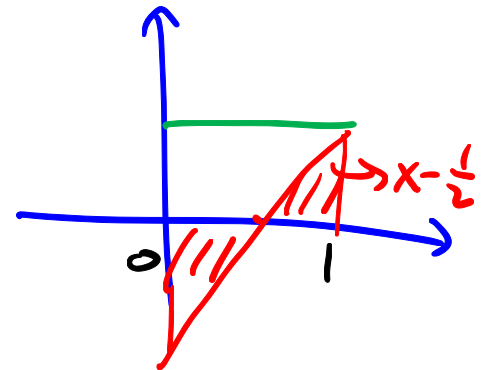
Answer: $\text{Proj}_{\text{span}\{1, x\}} f$

$$\int_0^1 1 \cdot x dx = \frac{1}{2} \quad \text{not ortho.}$$

Apply Gram-Schmidt.

$$w_1(x) = 1$$

$$w_2(x) = x - \frac{\langle 1, x \rangle}{\langle 1, 1 \rangle} 1 = x - \frac{1}{2}$$



$$\begin{aligned} \text{Proj}_{\text{span}\{w_1, w_2\}} f &= \frac{\langle w_1, f \rangle}{\langle w_1, w_1 \rangle} w_1 + \frac{\langle w_2, f \rangle}{\langle w_2, w_2 \rangle} w_2 \\ &= \frac{\frac{1}{3}}{1} \cdot 1 + \frac{\frac{1}{12}}{\frac{1}{12}} \cdot \left(x - \frac{1}{2}\right) \\ &= x - \frac{1}{6} \end{aligned}$$

$$\left\{ \begin{aligned} \langle w_1, f \rangle &= \int_0^1 1 \cdot x^2 dx = \frac{1}{3} \\ \langle w_2, f \rangle &= \int_0^1 \left(x - \frac{1}{2}\right) x^2 dx = \frac{1}{4} - \frac{1}{2} \cdot \frac{1}{3} = +\frac{1}{12} \\ \langle w_1, w_1 \rangle &= 1 \\ \langle w_2, w_2 \rangle &= \int_0^1 \left(x - \frac{1}{2}\right)^2 dx = 2 \int_0^{\frac{1}{2}} x^2 dx = 2 \cdot \frac{1}{3} \cdot \left(\frac{1}{2}\right)^3 = \frac{1}{12} \end{aligned} \right.$$

check:

$$\vec{z} = x^2 - \left(x - \frac{1}{6}\right)$$

$$\langle \vec{z}, 1 \rangle = \int_0^1 x^2 - x + \frac{1}{6} dx = \frac{1}{3} - \frac{1}{2} + \frac{1}{6} = 0$$

$$\langle \vec{z}, x \rangle = \int_0^1 x^3 - x^2 + \frac{x}{6} dx = \frac{1}{4} - \frac{1}{3} + \frac{1}{12} = 0.$$

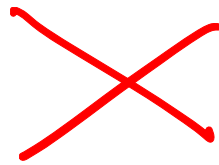
Complex inner product space \mathbb{C}

$$\vec{u} \in \mathbb{C}^n \quad \vec{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} \quad u_i \in \mathbb{C}. \quad \vec{v} \in \mathbb{C}^n$$

How about

$$\vec{u} \cdot \vec{v} = \langle \vec{u}, \vec{v} \rangle = \sum_{i=1}^n u_i v_i \quad ?$$

$$\vec{u} \cdot \vec{u} = \sum_{i=1}^n u_i^2$$



Example: $n=2$ $\vec{u} = \begin{bmatrix} 1 \\ i \end{bmatrix}$

$$\vec{u} \cdot \vec{u} = 1 \cdot 1 + i \cdot i = 1 - 1 = 0$$

Correct generalization:

$$\overline{a+ib} = a-ib.$$

$$\vec{u} \cdot \vec{v} = \sum_{i=1}^n \bar{u}_i v_i$$

Same example: $\vec{u} = \begin{bmatrix} 1 \\ i \end{bmatrix}$ $\vec{u} \cdot \vec{u} = 1 \cdot 1 + (-i) \cdot i = 2$

$$\vec{u} \cdot \vec{u} = \sum_{i=1}^n |u_i|^2 \geq 0.$$

If $\vec{u} \cdot \vec{u} = 0 \Rightarrow |u_i|^2 = 0 \Rightarrow u_i = 0 \Rightarrow \vec{u} = \vec{0}$.

In real case. $\vec{u} \cdot \vec{v} = \vec{u}^T \vec{v}$

$$\vec{u} = \begin{bmatrix} u_1 \\ i \\ u_n \end{bmatrix} \in \mathbb{C}^n, \quad \overline{\vec{u}} = \begin{bmatrix} \overline{u_1} \\ i \\ \overline{u_n} \end{bmatrix}$$

$$\vec{u}^T = [u_1 \cdots u_n]$$

$$\vec{u}^* \equiv \overline{\vec{u}}^T = [\overline{u_1} \cdots \overline{u_n}]$$

Hermitian conjugate.

$$\vec{u} \cdot \vec{v} = \vec{u}^* \vec{v}$$

Orthogonal matrix

$$U \in \mathbb{R}^{n \times n} \text{ orthogonal} \Leftrightarrow U^T U = I_n$$

$$\Leftrightarrow U U^T = I_n$$

$$\Leftrightarrow U^{-1} = U^T$$

Ex. $U = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$

$$U^T U = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2$$

$$\vec{u} \cdot \vec{v} = (U\vec{a})^T (U\vec{b}) = \vec{a}^T U^T U \vec{b} = \vec{a} \cdot \vec{b}$$

$$\vec{u} = U \vec{a}$$

$$\vec{v} = U \vec{b}$$

change of coord. using an orthogonal

matrix \Rightarrow keeps inner prod invariant.

Complex case:

$$U \in \mathbb{C}^{n \times n} \text{ unitary} \Leftrightarrow U^* U = I$$

$$\Leftrightarrow U U^* = I$$

$$\Leftrightarrow U^{-1} = U^*$$

$$\underline{\Sigma}_x. \quad U = \begin{bmatrix} \cos\theta & i\sin\theta \\ i\sin\theta & \cos\theta \end{bmatrix}$$

$$U^* U = \begin{bmatrix} \cos\theta & -i\sin\theta \\ -i\sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} \cos\theta & i\sin\theta \\ i\sin\theta & \cos\theta \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2.$$

$$\vec{u} \cdot \vec{v} = \vec{u}^* \vec{v} = \vec{a}^* \underbrace{U^* U}_{I} \vec{b} = \vec{a}^* \vec{b} \equiv \vec{a} \cdot \vec{b} \equiv \langle \vec{a}, \vec{b} \rangle$$

$$\vec{u} = U \vec{a}$$

$$\vec{v} = U \vec{b}$$

Requirement of *general* inner product

maps $\vec{u}, \vec{v} \in V$ to a complex number $\langle \vec{u}, \vec{v} \rangle$

$$\textcircled{1} \quad \langle \vec{u}, \vec{v} \rangle = \overline{\langle \vec{v}, \vec{u} \rangle}$$

$$\textcircled{2} \quad \langle \vec{u} + \vec{v}, \vec{w} \rangle = \langle \vec{u}, \vec{w} \rangle + \langle \vec{v}, \vec{w} \rangle$$

$$\textcircled{3} \quad c \in \mathbb{C}, \quad \langle c\vec{u}, \vec{v} \rangle = \overline{c} \langle \vec{u}, \vec{v} \rangle$$

$$\langle \vec{u}, c\vec{v} \rangle = c \langle \vec{u}, \vec{v} \rangle$$

$$\textcircled{4} \quad \langle \vec{u}, \vec{u} \rangle \geq 0. \quad \langle \vec{u}, \vec{u} \rangle = 0 \Leftrightarrow \vec{u} = \vec{0}$$

$$\underline{\Sigma_x}. \quad V = \text{span} \{ 1, e^{ix}, e^{i2x} \}$$

$$e^{ix} = \cos x + i \sin x.$$

Inner prod. $f, g \in V$

$$\langle f, g \rangle = \int_0^{2\pi} \overline{f(x)} g(x) dx$$

$$\langle f, f \rangle = \int_0^{2\pi} |f(x)|^2 dx \geq 0.$$

Q: $\{1, e^{ix}, e^{i2x}\}$ Orthogonal basis of V ?

$$\langle 1, e^{ix} \rangle = \int_0^{2\pi} 1 \cdot e^{ix} dx = \int_0^{2\pi} \cos x dx + i \int_0^{2\pi} \sin x dx \\ = 0$$

$$\langle 1, e^{i2x} \rangle = 0$$

$$\langle e^{ix}, e^{i2x} \rangle = \int_0^{2\pi} e^{-ix} \cdot e^{i2x} dx = 0.$$

$$\text{ONB? } \langle 1, 1 \rangle = \int_0^{2\pi} 1 dx = 2\pi = \langle e^{ix}, e^{ix} \rangle \\ = \langle e^{i2x}, e^{i2x} \rangle.$$

$$\text{ONB} = \left\{ \frac{1}{\sqrt{2\pi}}, \frac{1}{\sqrt{2\pi}} e^{ix}, \frac{1}{\sqrt{2\pi}} e^{i2x} \right\}$$

Fourier
series

Real symmetric matrix

$$A \in \mathbb{R}^{n \times n} \quad A = A^T .$$

$$\text{Ex } A = \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix}$$

